

2023 FEED TEAM RACE RULES

OBJECTIVE: Drive a team through and around the course stopping at three Feed Stations to pick up and drop off feed.

- 1. PATTERN: Feed must be picked up or dropped off at each of the Feed Stations. After Feed is loaded on the wagon, the team proceeds to the end of the course, makes a right turn around the end cone and then proceeds to make a complete circle around course. After making the circle, the team will again make a right turn around the end cone then unload 2 bags of feed at one Feed Stop, the bucket of water at another Feed Stop and, at the final Feed Stop, one bag of feed and one salt block before crossing the Finish Line. The Team must stay inside the course, pass between the cones at the Start and Finish Line and between the plywood and cone at each of Feed Stops.
- 2. ELEGIBILTY: Each team of horses may compete only once. Each competitor may compete once as the Driver and once as the Swamper.
- 3. TIME: Starts and stops when the neck yoke passes of the Start/Finish Line.
- 4. SPEED: Teams must be kept at a walk or trot. Five penalty points will be added to the Driver's score each time the team breaks into a lope.
- 5. LOADING & UNLOADING: Team must be completely stopped as feed is placed on or taken off the wagon. Five (5) penalty points will be added to the Driver's score if the team is not completely stopped at each Feed Station.
- 6. DRIVER & HELPER: Both people must ride on the wagon except when loading and unloading feed when only the Swamper may get off the wagon. Both must be on the wagon before team stops or starts. Five (5) penalty points will be added to the Driver's Score if both are not on the wagon when the wagon is moving.
- 7. FEED: Twenty (20) penalty points will be added for each bag or salt block broken. 20 points will also be added should the water in the bucket be lower than marked line on the bucket.
- 8. PLACEMENT OF FEED: At each Feed Stop the feed must be placed completely on the plywood square. If any part of the feed is not on the square, a five (5) point penalty will be added to the Driver's score. A possible 10 points may be added if there are two items unload and neither is totally on the square.
- 9. ACCIDENTAL LOSE OF FEED: If a feed item falls from the wagon, 10 penalty points will be added to the score.
- 10. PATTERN BREAKS: The competitor will be disqualified if s/he is off course.